

ST. BRENDANS B.N.S.

Policy on Electronic Games

Introductory Statement

This policy was drawn up in response to significant increase in hand held electronic 'gadgets' being brought to school by pupils.

Rationale

1. iPods, Game Boys, PSPs, MP3 players etc. are intrusive and distracting in a school environment conducive to learning, which is central to the mission statement and ethos of St. Brendans.
2. Strategies must be put in place to reduce their intrusiveness in a school
3. Electronic devices may be stolen as they present an attraction to other pupils

Relationship to School Ethos

The use of electronic games contravenes the provision of a safe and secure school environment conducive to learning, which is central to the mission statement and ethos of St. Brendans.

Aim

1. To lessen intrusions on and distractions to children's learning

Internal School Procedures

1. Children are not allowed the use of electronic games/gadgets during school hours or during after school activities
2. Any pupil who brings an electronic game to school risks having it confiscated
3. Should a pupil bring an electronic game/gadget to school the school is not responsible if it is stolen.

Roles and Responsibilities

All staff shares in the co-ordination and implementation of this policy.

Evaluation

This policy is monitored on an ongoing basis and amendments added where and when the Board of management deem necessary.